



STOCHASTIC PROCESSES & OTIMIZATION IN MACHINE LEARNING Unsupervised Learning K-Means Clustering Principal Component Analysis (PCA) Autoencoders

Prof. Vasilis Maglaris

maglaris@netmode.ntua.gr

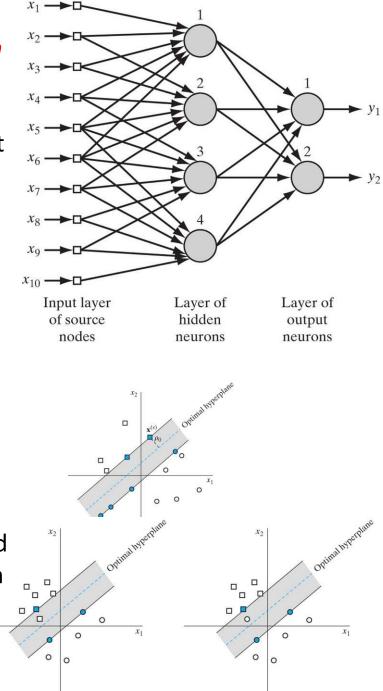
www.netmode.ntua.gr

Room 002, New ECE Building Tuesday February 25, 2025

Some Special Neural Network Configurations - Supervised Learning

Convolutional Neural Networks (CNN): *Multilayer Perceptron* category preferred for classification of two-dimensional examples (e.g. *pattern recognition* of images) via *supervised learning*. The CNN simplification results by decoupling the net into loosely connected parts with common *receptive fields* among subsets of input element features and exhibiting *convolutional induced local fields*

Support Vector Machines (SVM): Binary classification into regions of maximum linear separation via *supervised learning*. Regions are separated by linear *neutral border zones* as wide as possible, defined by *support vectors* as shown in the two-dimensional adjacent figure. Sample elements belong in two classes, depicted as blue squares and circles. In case of *non-separable patterns*, regions result from the training sample that minimize classification errors



Some Special Neural Network Configurations – Unsupervised Learning & LLM *K***- Means Clustering**: Self-organization of observed sample elements \mathbf{x}_i into *Kclusters* via

unsupervised learning, e.g. clustering based on proximity of Euclidean Distances $\|\mathbf{x}_i - \mathbf{x}_j\|^2$

Principal Components Analysis (PCA): Unsupervised learning used to map sample vectors of high dimensionality, e.g. images, $\mathbf{x} = [x_1 \ x_2 \ ... \ x_m]^T$ into output vectors $\mathbf{y} = [y_1 \ y_2 \ ... \ y_l]^T$ of $l \ll m$ Principal Components by selecting the most important features (*feature engineering*). Used to overcome the curse of dimensionality for image reconstruction, pattern classification...

Self-Organizing Maps (SOM): Neurons are placed on vertices of a two-dimensional *lattice* and converge into maps of location-based significant traits (features) via *competitive unsupervised learning*. Identification of *active neurons* is learned by boosting or attenuating weights of paths between neurons in the lattice, aiming at the final winner selection (*winner takes all*)

Large Language Models (LLM): Used to identify missing words (*masked tokens*) or sentences, generate (via *GenAI*) answers to *chatbot* and/or *search engine* queries, *translate* to alternate natural languages... They employ *Natural Language Processing* (*NLP*) algorithms (e.g. *Attention Mechanism* based *Transformers*), may rely on special hardware (e.g. *GPUs*) and can require extensive *pre-training* in massive datacenters (possibly months of parameter tuning with billions of data elements). Offered (free or for-a-fee) to tens of millions of end-users as a *cloud service* via the Web, usually with a *reasoning* option. Users may upload reduced models in their machines (e.g. laptops). Very recent killer applications: *ChatGPT* (OpenAI), *DeepSeek*. Risks include prediction errors - hallucinations, IPR infringement, plagiarism, excessive reliance to black-box *Artificial Intelligence* methods...

Tutorial by *Mirella Lapata* <u>https://www.youtube.com/watch?v= 6R7Ym6Vy I&t=1894s</u>

STOCHASTIC PROCESSES & OPTIMIZATION IN MACHINE LEARNING Unsupervised Learning

- Unsupervised learning is based on estimating *a-priori* probabilities $p(\mathbf{x})$ of *sample elements* (vectors) $\mathbf{x} = [x_1 \ x_2 \ ... \ x_m]^T$ with *m features* x_i (e.g. *K-Means Clustering* selection of *K centers of gravity* or *cluster centroids* and assignment of vectors \mathbf{x} into closest centroids)
- It is based on input *feature* statistics estimated from *unlabeled training examples* and assumptions of the environment behavior (e.g. *Hebb's* rule). The system assigns an output $y = h_w(\mathbf{x})$ (e.g. compressed image or class of \mathbf{x}) consistent with models inferred from user requirements and conforming to pre-stored experience
- Apart from *training* & *validation examples* used to design the system, *test* data are normally added to assess a trained model $h_w(\cdot)$ *generalization* capability and overfitting risk
- Unsupervised learning is a widely employed method of self organization (e.g. Self-Organizing Maps - SOM, Autoencoders) and of principal component filtering for efficient storage - processing – classification of sample vectors with massive number of features (typical in speech - text - image processing applications and pattern recognition models

<u>Note</u>: Definition of Sample, Sample Elements & Sample Space in Statistics A *sample* is defined as a subset of a superset, referred to as *sample space*, that approximately exhibits its statistical properties. It consists of *N* sample elements (examples), typically vectors $\mathbf{x} = [x_1 \ x_2 \ ... \ x_m]^T$ with coordinates x_i encoding the *m* features (characteristics) of \mathbf{x}

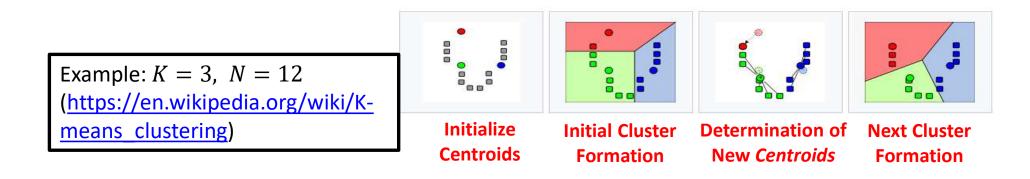
K- Means Clustering via Unsupervised Learning

Encoding into *K* clusters of *N* unlabeled training examples $\mathbf{x}(n) = [x_1(n) x_2(n) \dots x_m(n)]^T$

- Determination of Encoder C(n) = j: $\mathbf{x}(n)$, n = 1, 2, ..., N belongs to cluster j = 1, 2, ..., K
- Symmetric Measure of Similarity: $d(\mathbf{x}(n), \mathbf{x}(n')) = d(\mathbf{x}(n'), \mathbf{x}(n))$ *Example*: Euclidean Distance, $d(\mathbf{x}(n), \mathbf{x}(n')) \triangleq ||\mathbf{x}(n) - \mathbf{x}(n')||^2$
- Estimation of centroid $\hat{\mu}_j$ as *center of gravity* of *cluster* j = 1, 2, ..., K: Mean *Euclidean Distance* of $\mathbf{x}(i)$ from $\hat{\mu}_j$ for all encoder options C(n) = j
- **Cost**: $J(C) = \frac{1}{2} \sum_{j=1}^{K} \sum_{C(n)=j} \sum_{C(n')=j} \|\mathbf{x}(n) \mathbf{x}(n')\|^2 = \sum_{j=1}^{K} \sum_{C(n)=j} \|\mathbf{x}(n) \widehat{\boldsymbol{\mu}}_j\|^2$
- Minimization Criterion: Variance $\widehat{\sigma}_j^2 \triangleq \sum_{C(n)=j} \|\mathbf{x}(n) \widehat{\mu}_j\|^2$, $\min_C J(C) = \min_C \sum_{j=1}^K \widehat{\sigma}_j^2$

Self-Organization of N Training Sample Points into K Clusters

- Initialization: Arbitrary selection of hyperparameter K
- Assign the N training sample points $\mathbf{x}(n)$ to the *closest centroid*
- Update *centroid selection* $\hat{\mu}_j$, j = 1, 2, ..., K & re-evaluate assignment of encoders C(n) = j
- Efficient & easy to code algorithm but with no formal convergence proof
- The choice of *K* may involve several *trials* and *variance* comparisons by increasing *K* up to knee of the minimum cost



Principal Components Analysis - PCA

The Curse of Dimensionality:

In a *sample space* of vectors $\mathbf{x} = [x_1 \ x_2 \dots \ x_m]^T$, encoding of features (categorical or continuous) may lead to a large number of dimensions m (e.g. number of *pixels* in an image) Rule of Thumb: For statistically meaningful encoding of the m features, it is empirically required a number of N sample vectors that is a multiple of m (e.g. $N \gg 5m$, <u>https://en.wikipedia.org/wiki/Curse of dimensionality</u>)

Reduction of Dimensionality - Principal Components:

A vector space of $\mathbf{x} = [x_1 \ x_2 \ \dots \ x_m]^T$ the *m* coordinates can be mapped into orthogonal (uncorrelated) *Principal Components*, ordered by their significance. The next step is to truncate insignificant components and obtain an output vector $\mathbf{y} = [y_1 \ y_2 \ \dots \ y_l]^T$ by selecting the $l \ll m$ principal features

Methods for Selecting Principal Components:

- The <u>Covariance Method</u>: Statistical analysis of the *training sample space*, linear transformation of its *m* coordinates using an *orthonormal* basis and selecting the *l* < *m* principals via *Linear Algebra* methods (similar to the *Karhunen Loève Expansion* with orthogonal deterministic basis functions in *Time-Series Theory* <u>https://en.wikipedia.org/wiki/Kosambi%E2%80%93Karhunen%E2%80%93Lo%C3%A8ve_theorem</u>)
- The <u>Hebbian Learning Method</u>: Via self-organized Neural Network models with Hebbian local tuning in unsupervised learning

Orthonormal Transformation to Principal Components (1/3)

Covariance Method - Definitions

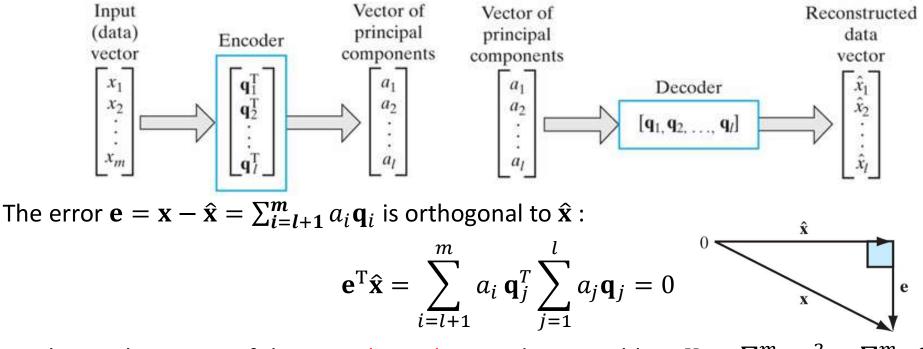
- Input: Sample elements (vectors) $\mathbf{x} = [x_1 \ x_2 \dots \ x_m]^T$ of m features encoded in x_i values
- **Coordinates** x_i : Sample Values of Random Variables X_i , the coordinates of random vectors $\mathbf{X} = [X_1 X_2 \dots X_m]^T$ of the training sample space. We assume that $E[\mathbf{X}] = E[X_i] = 0$
- **Correlation Matrix:** The symmetric matrix $(m \times m) \mathbf{R} = \mathbf{E}[\mathbf{X} \mathbf{X}^{\mathrm{T}}]$ with elements $\mathbf{E}[x_i x_j]$, *eignevectors* \mathbf{q}_j and *eigenvalues* λ_j : $\mathbf{R}\mathbf{q}_j = \lambda_j \mathbf{q}_j$, j = 1, 2, ..., m in decreasing order of λ_j $\lambda_j \mathbf{q}_j^{\mathrm{T}} \mathbf{q}_k = \begin{cases} 1, & k = j \\ 0, & k \neq j \end{cases}$ and $\mathbf{q}_j^{\mathrm{T}} \mathbf{R} \mathbf{q}_k = \begin{cases} \lambda_j, & k = j \\ 0, & k \neq j \end{cases}$
- **Principal Components:** The eigenvectors \mathbf{q}_j define *Orthonormal Principal* directions that via linear transformation map a random vector $\mathbf{x} = [x_1 \ x_2 \ \dots \ x_m]^T$ of m coordinates x_i into the random vector $\mathbf{a} = [a_1 \ \alpha_2 \ \dots \ \alpha_m]^T = [\mathbf{x}^T \mathbf{q}_1 \ \mathbf{x}^T \mathbf{q}_2 \ \dots \ \mathbf{x}^T \mathbf{q}_m]$ of m coordinates a_i referred to as *Principal Components*
 - ✓ The order of α_j 's follows the decreasing order of $\lambda_j = \mathbf{q}_j^T \mathbf{R} \mathbf{q}_j = var(A_j) \triangleq \sigma_j^2$, with A_j a random variable with sample value α_j
 - \checkmark The original coordinates x_i are uniquely deduced from the *Principal Components*:

$$\mathbf{x} = \sum_{j=1}^m a_j \mathbf{q}_j$$

STOCHASTIC PROCESSES & OPTIMIZATION IN MACHINE LEARNING Orthonormal Transformation to Principal Components (2/3)

By ignoring *principal components* with smaller variances $\sigma_j^2 = \lambda_j$, j = l + 1, l + 2, ..., m we can approximate (encode) vector **x** with $\hat{\mathbf{x}}$ of reduced dimensionality l < m

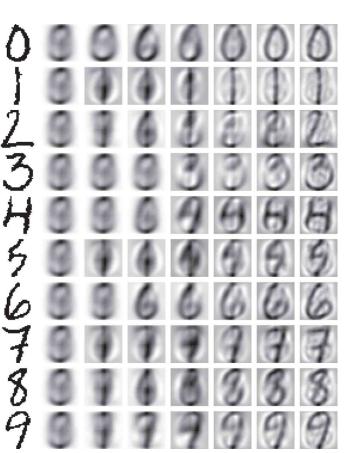
$$\hat{\mathbf{x}} = [\hat{x}_1 \ \hat{x}_2 \ \dots \ \hat{x}_l] = [\mathbf{q}_1 \ \mathbf{q}_2 \ \dots \ \mathbf{q}_l] [a_1 \ \alpha_2 \ \dots \ \alpha_l]^{\mathrm{T}} = \sum a_j \mathbf{q}_j \text{ for } l < m$$



- The total variance of the *m* independent random variables εX_j is $\sum_{j=1}^m \sigma_j^2 = \sum_{j=1}^m \lambda_j$
- The total variance of the *l* Principal Components A_j is $\sum_{j=1}^l \sigma_j^2 = \sum_{j=1}^l \lambda_j$
 - ⇒ The total variance of the error $\mathbf{e} = \mathbf{x} \hat{\mathbf{x}}$ is $\lambda_{l+1} + \lambda_{l+2} + \cdots + \lambda_m$ (the principal components with the smaller variances)

Orthonormal Transformation to Principal Components (3/3)

Application of PCA for Image Compression & Pattern Recognition of Handwritten Numbers



Training Sample:

Scanned images of handwritten numbers {0,1, ..., 9}

N = 1700 elements/number

 $m = 32 \times 32 = 1024$ pixels/image (features)

Column 1: Encoding with *m* binary digits (black or white/pixel) Column 2: Sample averages for normalization

Evaluation of l = 64 principal eigenvectors of the $m \times m = (1024) \times (1024)$ correlation matrix after normalization (subtraction of sample averages)

Reconstruction of Images with $l \le 64$ Principal Components

 $l \ll m = 32 \times 32 = 1024$ Column 3: l = 1

Column 4: l = 5

Column 5: l = 16

Column 6: l = 32 (acceptable identification of numbers) Column 7: l = 64 (perfect reproducibility under significant compression, $1024 \rightarrow 64$)

Hebbian Learning of 1st Principal Component (1/2)

Self-Organized Feature Analysis

Rule of Hebb: If signals (states) in the borders of a neural synapsis *i* are *synchronously updated* in step *n*, the synaptic weight $w_i(n)$ increase. Else it tends to zero (inspired from *neuropsychology learning* context) **Competition Principle**: The most active synapses tend to eliminate weak ones

Hebbian-based Maximum Eigenfilter

Linear Neural Network:

 $y(n) = v(n) = \sum_{i=1}^{m} w_i(n) x_i(n)$ at step n

Hebbian Learning:

Weights increase at step $n \rightarrow n + 1 \leq N$ if $y(n)x_i(n) > 0$

 $w_i(n + 1) = w_i(n) + \eta y(n) x_i(n), i = 1, 2, ..., m, \eta$ learning-rate hyperparameter

To enforce stabilization (avoid unlimited growth) in every step (based on the **Competition Principle**) we normalize by summing over all synapses associated with the neuron:

$$w_{i}(n+1) = \frac{w_{i}(n) + \eta y(n)x_{i}(n)}{\left(\sum_{k=1}^{m} [w_{k}(n) + \eta y(n)x_{k}(n)]^{2}\right)^{1/2}} \cong w_{i}(n) + \eta y(n)[x_{i}(n) - y(n)w_{i}(n)]$$

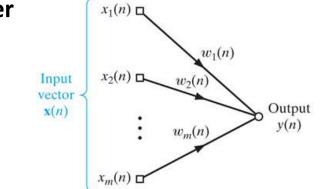
$$the approximation is valid for small values of \eta$$

$$x_{i}^{(n)}$$

$$x_{i}^{(n)}$$

$$w_{i}(n+1) = w_{i}(n) + \eta y(n)x_{i}^{'}(n),$$

$$x_{i}^{'}(n) = x_{i}(n) - y(n)w_{i}(n)$$



STOCHASTIC PROCESSES & OPTIMIZATION IN MACHINE LEARNING Hebbian Learning of 1st Principal Component (2/2)

Convergence Issues of Self-Organized Algorithm

Definitions of Vectors

 $\mathbf{x}(n) = [x_1(n) \ x_2(n) \ \dots \ x_m(n)]^{\mathrm{T}}$ $\mathbf{w}(n) = [w_1(n) \ w_2(n) \ \dots \ w_m(n)]^{\mathrm{T}}$

Unsupervised Learning via Self-Organization Algorithm:

$$y(n) = \mathbf{w}^{\mathrm{T}}(n)\mathbf{x}(n), \ \mathbf{w}(n+1) = \mathbf{w}(n) + \eta y(n)[\mathbf{x}(n) - y(n)\mathbf{w}(n)] \Rightarrow$$

$$\mathbf{w}(n+1) = \mathbf{w}(n) + \eta[\mathbf{x}(n)\mathbf{x}^{\mathrm{T}}(n)\mathbf{w}(n) - \mathbf{w}^{\mathrm{T}}(n)(\mathbf{x}(n)\mathbf{x}^{\mathrm{T}}(n))\mathbf{w}(n)\mathbf{w}(n)]$$

- Factors $\mathbf{x}(n)\mathbf{x}^{\mathrm{T}}(n)$ represent the *Correlation Matrix* $\mathbf{R} = \mathrm{E}[\mathbf{X} \mathbf{X}^{\mathrm{T}}]$ at training iteration step $n \rightarrow n + 1 \leq N$ without mean values. It leads to convergence properties of the algorithm using non-linear stochastic difference equations (*beyond the scope of the lectures*)
- There is no external influence to the self-organized unsupervised learning algorithm, except the a-priori setting of the training *hyperparameter* η

Generalized Hebbian-based Principal-Component Analysis (1/3)

 y_1

 y_2

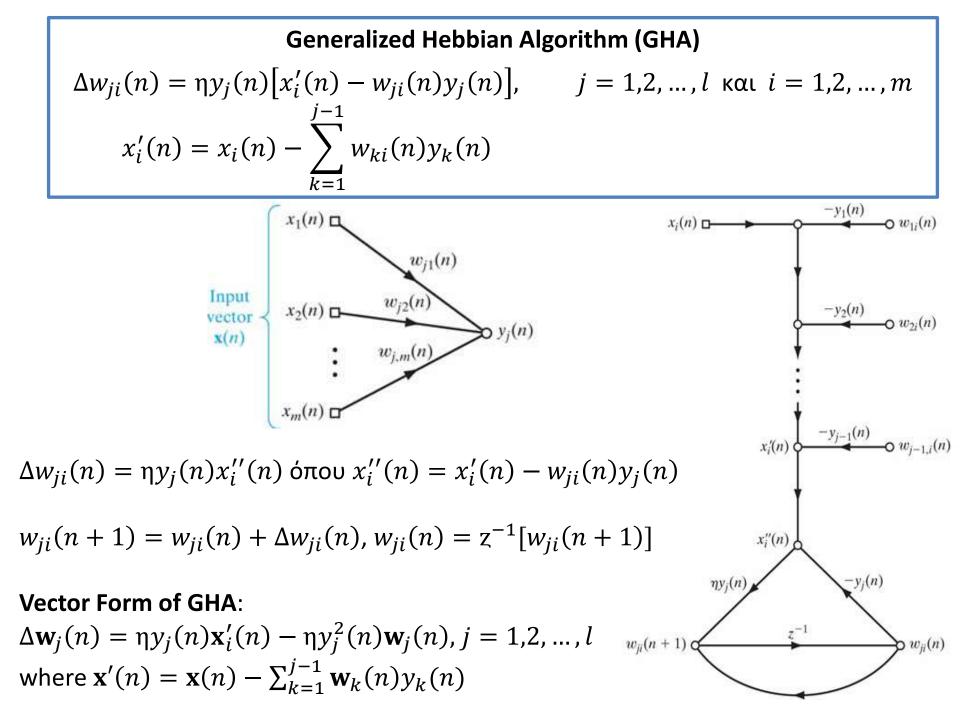
 y_l

Generalization of Hebbian-based Maximum Eigenfilter:Linear Feedforward Single Layer Neural Network of l
output neurons associated with the most important
Principal Components of input sample vectors of
dimensionality
$$m, l < m$$

 $y_j(n) = v_j(n) = \sum_{i=1}^m w_{ji}(n)x_i(n), \quad j = 1, 2, ..., l$

Hebbian Learning: Weights $w_{ji}(n)$ from input $x_i(n)$, i = 1, 2, ..., m to the Principal Component $y_j(n)$, j = 1, 2, ..., l change by $\Delta w_{ji}(n)$ in iteration $n \rightarrow n + 1$ $\Delta w_{ji}(n) = \eta \left[y_j(n) x_i(n) - y_j(n) \sum_{k=1}^j w_{ki}(n) y_k(n) \right]$, j = 1, 2, ..., l & i = 1, 2, ..., m

Generalized Hebbian-based Principal-Component Analysis (2/3)



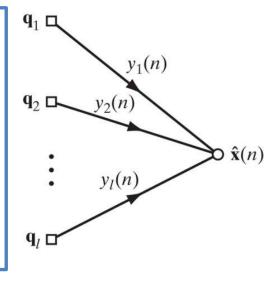
Generalized Hebbian-based Principal-Component Analysis (3/3)

$$\mathbf{x}'(n) = \mathbf{x}(n) - \sum_{k=1}^{j-1} \mathbf{w}_k(n) y_k(n), \qquad j = 1, 2, ..., l$$

For j = 1: $\mathbf{x}'(n) = \mathbf{x}(n)$ Evaluation of 1^{st} Principal Component $y_1(n)$ For j = 2: $\mathbf{x}'(n) = \mathbf{x}(n) - \mathbf{w}_1(n)y_1(n)$ Evaluation of 2^{nd} Principal Component $y_2(n)$ as 1^{st} component after subtracting $y_1(n)$ For j = 3: $\mathbf{x}'(n) = \mathbf{x}(n) - \mathbf{w}_1(n)y_1(n) - \mathbf{w}_2(n)y_2(n)$ Evaluation of 3^{rd} Principal Component $y_3(n)$ as 1^{st} component after subtracting $y_1(n)$ and $y_2(n)$

The l most significant *Principal Components* correspond to the eigenvectors \mathbf{q}_k of the *Correlation Matrix* $\mathbf{R} = E[\mathbf{X}\mathbf{X}^T]$, k = 1, 2, ..., l oredered by decreasing order of eigenvalues $\lambda_1 > \lambda_2 > \cdots > \lambda_l$ and provide the estimate $\hat{\mathbf{x}}(n)$ of input sample element $\mathbf{x}(n)$ of m > l characteristics

$$\hat{\mathbf{x}}(n) = \sum_{k=1}^{l} y_k(n) \mathbf{q}_k \text{ yia } l < m$$



Generalized Hebbian Algorithm (GHA): Image Coding Example (1/2)

- Training Sample: 2000 scanned pictures of Lena 256×256 pixels, 256 gray levels as in the 1st Original Image
- Training Sample Elements: Images segmented to 1024 non-overlapping *Blocks* of size 8×8 pixels: m = 64 features/block
- Every block corresponds to sample input vector of *m* features (pixels) encoded into 256 gray levels (8 bits/pixel):

 $\mathbf{x}(n) = [x_1(n) \ x_2(n) \ \dots \ x_m(n)]^{\mathrm{T}}$ $n = 1, 2, \dots, N$

- The sample vectors are fed into a *Linear Feedforward Network* with l = 8 outputs
- The $m \times l = 64 \times 8$ synaptic weights $w_{ji}(n)$ converge to 8 Significant Principal Components at its output nodes:

$$y_j(n) = \sum_{i=1}^m w_{ji}(n) x_i(n), \qquad j = 1, 2, ..., l$$

- The *Learning Rate*) is set to $\eta = 10^{-4}$
- The *weights* after convergence are depicted in the 2nd *Image* with $4 \times 2 = 8$ regions (*masks*), 64 segments/mask, total $64 \times 8 = 1024$ segments representing the contribution of 64 features of the sample input to the 8 outputs. White color signifies positive contribution, black negative and gray no contribution
- The **3**rd *Image* is a reconstruction of the *Original* using only l = 8 most significant *Principal Components*

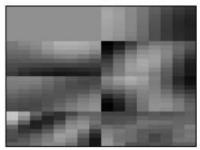
$$\hat{\mathbf{x}}(n) = \sum_{k=1}^{n} y_k(n) \mathbf{q}_k, \quad \mathbf{q}_k = \lim_{n} \mathbf{w}_k(n), \qquad \mathbf{w}_k(n) = [w_{k1}(n) \ w_{k2}(n) \ \dots \ w_{km}(n)]^{\mathrm{T}}$$

• The **4**th *Image* is a compressed version of the **3**rd *Image* with quantized values according to the logarithm of the 8 output variances (*final compression* 11:1)

Original Image







Using First 8 Components



11 to 1 compression

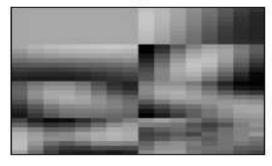


STOCHASTIC PROCESSES & OPTIMIZATION IN MACHINE LEARNING Generalized Hebbian Algorithm (GHA): Image Coding Example (2/2) Original Image (Peppers): 256 × 256 pixels (features), 256 gray levels

Original Image



Weights



Using First 8 Components



12 to 1 compression via quantization of weights into 8 Significant Principal Components determined for Peppers

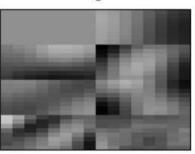


Weights

12 to 1 compression via quantization of weights into 8 Significant Principal Components determined for Lena but applied for Peppers (GENERALIZATION ?)



Weights

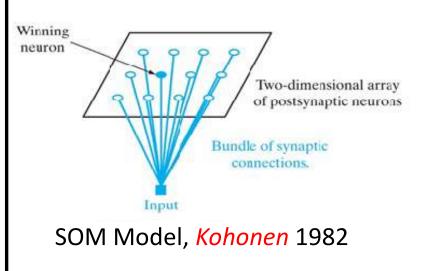


STOCHASTIC PROCESSES & OPTIMIZATION IN MACHINE LEARNING Overview of Self-Organizing Maps (SOM)

- Self-Organized Maps (SOM) refer to *nonlinear* Neural Networks with *m*-dimensional inputs $\mathbf{x} = [x_1 \ x_2 \ ... \ x_m]^T$ (Sample Vectors, Examples)
- By analogy to mammal brain functions, *Kohonen* suggested in 1982 a *Feedforward Neural Network* of a Single Layer of neurons j = 1, 2, ..., l placed in a *Feature Map Lattice*
- Input nodes interact with *postsynaptic* lattice neurons with weights $\mathbf{w}_{j} = \begin{bmatrix} w_{j1} & w_{j2} & \dots & w_{jm} \end{bmatrix}^{T}$
- The activated states of *postsynaptic* neurons reflect the system estimate for $\mathbf{x} = [x_1 \ x_2 \ ... \ x_m]^T$ regarding the closest resemblance to *patterns* stored in SOM regions
- Regions are neighborhoods of active neurons, determined via Competitive Unsupervised Learning around the closest neuron (winner) to input vector x

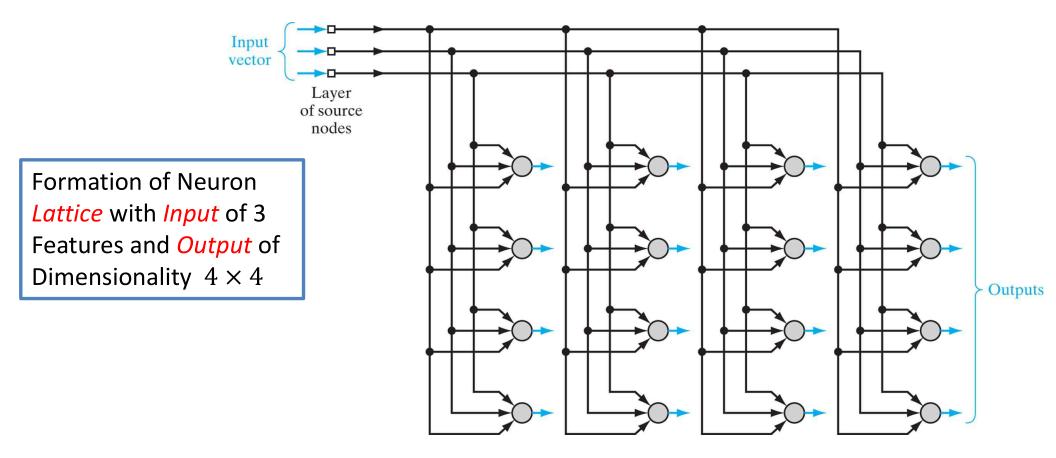
SOM Applications

- Selection of dominant features in multi-dimensional sample spaces
- Image compression by identification of similar regions
- Pattern recognition, classification of images
- Reconstruction of images, filtering of interference and noise
- Completion of partially damaged examples



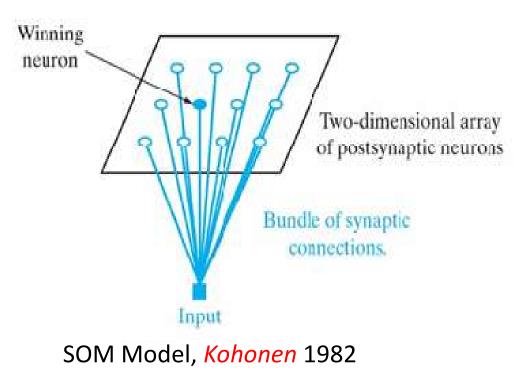
STOCHASTIC PROCESSES & OPTIMIZATION IN MACHINE LEARNING SOM Configuration (1/5)

- Algorithm of *feature map* configuration is based on *Hebb* principles for topological selforganization of neural nets into *postsynaptic neuron grids* (arrays, lattices)
- It saves via unsupervised learning *patterns* in the training data by selscting $l \ll m$ features (*data compression, dimensionality reduction*)
- After configuration **SOM** attempts to reconstruct incomplete or distorted due to noise new examples, based on statistical similarity to pre-stored patterns
- Comparison with *K*-Means Clustering: With an adequate number of neurons *SOM* also identifies *K* as the number of *winning neurons*, without the need for repeated trials!



STOCHASTIC PROCESSES & OPTIMIZATION IN MACHINE LEARNING SOM Configuration (2/5)

- An *unsupervised learning* algorithm identifies the closest neuron (*winning neuron*) for every input training vector **x** via a **Competition Process** that maximizes a *discriminant function*
- The *winner* determines a region of active neurons via a Cooperation Process with postsynaptic neighbors in the two-dimensional array, resulting in topological *feature map* of active neurons via *self-organization*
- In the *Hebbian* self-organization the weight vector \mathbf{w}_j is updated with each training input vector \mathbf{x} . For *stability* of the iterative learning an **Adaptive Process** may guarantee that weights do not increase in uncontrollable fashion

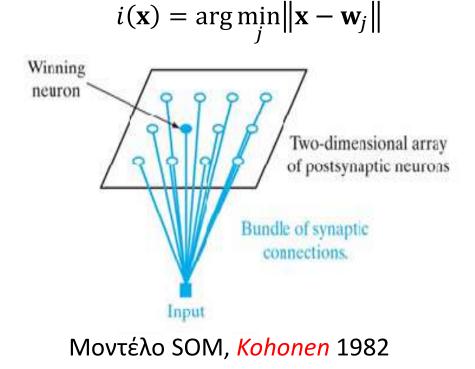


STOCHASTIC PROCESSES & OPTIMIZATION IN MACHINE LEARNING SOM Configuration (3/5)

Competition Process

During *training* it identifies the closest postsynaptic neuron j (*winner*) for every input \mathbf{x} via competition that maximizes a *discriminant function* of the inner product $\mathbf{w}_i^T \mathbf{x}$

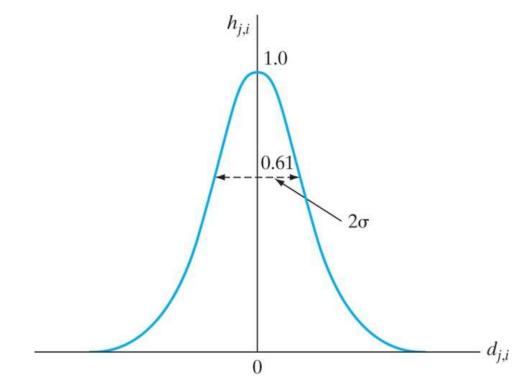
- $\forall \mathbf{x} = [x_1 \ x_2 \ \dots \ x_m]^T$ select $\mathbf{w}_j = [w_{j1} \ w_{j2} \ \dots \ w_{jm}]^T$ for *postsynaptic neurons* $j = 1, 2, \dots, l$
- Select winning neuron $i(\mathbf{x})$ as the one with the maximum $\mathbf{w}_j^T \mathbf{x}$ (the activation center within the array). Its selection is equivalent to identifying the minimum Euclidean distance between vectors \mathbf{x} and \mathbf{w}_j . If $\|\mathbf{w}_j\| = 1$:



STOCHASTIC PROCESSES & OPTIMIZATION IN MACHINE LEARNING SOM Configuration (4/5)

Cooperation Process

- During training, the winning neuron $i(\mathbf{x})$ defines a region $h_{j,i(\mathbf{x})}$ of activated neighbors within a lateral distance $d_{j,i(\mathbf{x})}$
- A usual choice: Gaussian Function $h_{j,i(\mathbf{x})} = \exp\left(-\frac{d_{j,i(x)}^2}{2\sigma^2}\right)$
- The standard deviation σ may decrease as training proceeds, attenuating spatial correlations of nodes in the array and accelerating convergence of synaptic weights



STOCHASTIC PROCESSES & OPTIMIZATION IN MACHINE LEARNING SOM Configuration (5/5)

Adaptive Process

The *Hebbian* based self-organized learning algorithm requires corrections while iterating towards a finite weight vector \mathbf{w}_j for each example \mathbf{x} . A remedy is to adjust its coordinates via a *forgetting term* proportional to the output in each iteration

- Definition of Forgetting Term: $g(y_i)\mathbf{w}_j$ with $g(y_i)$ a non-negative function of output y_i with $g(y_i) = 0$ for $y_i = 0$
- Updates are guided by differences $\Delta \mathbf{w}_j = \eta y_i \mathbf{x} g(y_i) \mathbf{w}_j$ where:

 η :*learning hyperparameter,* $y_i \mathbf{x}$:*Hebbian term* $g(y_i) \mathbf{w}_j$:*forgetting term*

- With linear *forgetting term* $g(y_i) = \eta y_i$ and $y_i = h_{j,i(\mathbf{x})}$ we obtain: $\Delta \mathbf{w}_j = \eta h_{j,i(\mathbf{x})}(\mathbf{x} - \mathbf{w}_j)$ with $i(\mathbf{x})$ the *winning neuron* for input \mathbf{x}
- In iteration $n \rightarrow n + 1$ and with decreasing hyperparameter $\eta(n)$:

$$\mathbf{w}_j(n+1) = \mathbf{w}_j(n) + \eta(n)h_{j,i(\mathbf{x})}(n)(\mathbf{x}(n) - \mathbf{w}_j(n))$$

The synaptic weights to the *winning neuron* converge to input sample vector \mathbf{x} and those of the neighboring neurons reflect the distribution of the training sample

STOCHASTIC PROCESSES & OPTIMIZATION IN MACHINE LEARNING Autoencoders (1/2)

Encoder:

Input $\mathbf{x} = [x_1 \ x_2 \ ... \ x_m]^T$ Output $\mathbf{h} = \mathbf{F}_{\mathbf{e}}(\mathbf{x}) = [h_1 \ h_2 \ ... \ h_l]^T$, $l \ll m$ (code, latent variables)

Decoder:

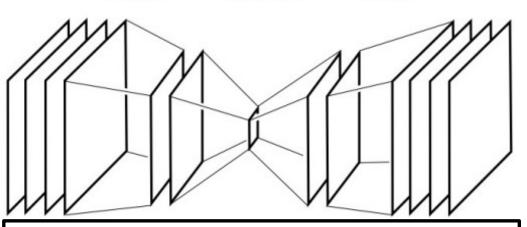
Input $\mathbf{h} = [h_1 \ h_2 \ \dots \ h_l]^{\mathrm{T}}$ Output $\mathbf{x}' = \mathbf{F}_{\mathbf{d}}(\mathbf{h}) = [x_1' \ x_2' \ \dots \ x_m']^{\mathrm{T}}$ (*reconstruction* of **x**)

Bottleneck:

Middle layer of hidden nodes reflecting *l* latent variables

Unsupervised Learning Algorithm:

MSE minimization $\|\mathbf{x} - \mathbf{x}'\|^2$ via *backpropagation* for *unlabeled* training sample elements encoder bottleneck decoder



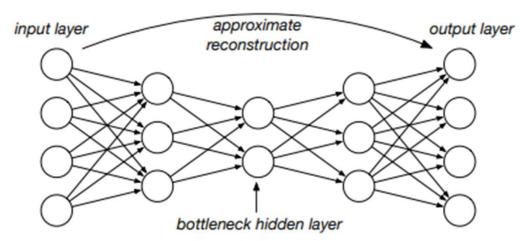
The *decoder* layers are not used **after** the *encoder* parameter tuning (training) stage for applications relying on determination of *latent variables*, e.g. for dimensionality reduction and compression

- The *latent variables* reveal *reduced feature maps*. With linear neural nets
 and zero *bias* they estimate the *l Principal Components* of *unlabeled* sample sets
- Applications include *image compression*, *pattern recognition*, correction and completion of distorted (noisy) images, anomaly detection from *unlabeled training datasets*

STOCHASTIC PROCESSES & OPTIMIZATION IN MACHINE LEARNING Autoencoders (2/2)

Autoencoder Use for Anomaly Detection

- Used to identify outliers, rare invalid anomalies hidden among many normal unlabeled sample elements
- The autoencoder parameters in all stages are tuned by *back-propagation* with normal examples as input training elements
- Close *reconstruction* of input elements at the output layer is considered as the test for a test (or new) element to be classified as normal or dismissed as a statistical outlier
- Critical hyperparameters: *Reconstruction deviation* (e.g. MSE) and *threshold* classifying an element as *statistically normal* or as an *outlier*



https://saketsathe.net/downloads/autoencode.pdf

Note: All layers of the Autoencoder are employed in the posttraining phase of its operation as Anomaly Detector